Mysterious \( \mathfrak{d} = 60 \)

Clarinets. Blend so the live and recorded instruments are indistinguishable from one another.

Play these notes softly, in approximately the time indicated.

To MRF synchronize with other players.

Temperature: Climbing and playing the ascending scale at varying speeds. MRF try to synchronize with them; the resultant sound should be a swirling, chaotic, rising mass of sounds. Blend so the live and recorded instruments are indistinguishable from one another.

very soft beater

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The Machine Awakes

Score

CUE 2

very soft beater

Temp.

p

vit. (opt.)

vivo

pizz.

fortissimo

Pianissimo

Coda

Play these notes freely, in approximately the time indicated.
Do NOT synchronize with other players.

Orchestration:
- Flutes
- Oboe
- I Bass Clarinet
- II Bass Clarinet
- Horns
- Trombones
- Violas
- Violins
- Cello
- Double Bass

Synchronize with other players.

Note: Blend so the live and recorded instruments are indistinguishable from one another.
Maestoso, molto legato ($q = 60$)

Tempo

SC
TT
TT (opt.)
BD
Glock.
Vibr. (opt.)
Mar. (opt.)

Vln. I
Vln. II
Vla
Vc
D.B.

Hn. I
Hn. II
Bsn
Ob.
Vc.

Cl. I
Cl. II

Tpt. I
Tpt. II

Tbn. I
Tbn. II

Bb

Glock.

Vln. I
Vln. II
Vla
Vc
D.B.

The Machine Awakes
- Score -
Sync to electronic groove \( \frac{\text{d}}{\text{d}} = 60 \)

The Machine Awakes

- Score -

CUE 3

Electronic groove begins

Sync to electronic groove, latex music notation.

Vln. I

Vln. II

Ob.

Bb Cl. I

Bb Cl. II

Ten.

Hn. I

Hn. II

Bb Tpt. I

Bb Tpt. II

Thn. I

Thn. II

Thn.

Elec.

BD

Glock.

Vib (opt.)

Mar. (opt.)

Vln. I

Vln. II

Vla

Vc.

Db

Sync to electronic groove \( \frac{\text{d}}{\text{d}} = 60 \)

16th-note groove continues

16th-note groove continues
Hard-driving 16th-note pulse over notated bass line.